**Peas:-**

|  |  |
| --- | --- |
| performance | Score , Achieving 2048 block |
| Environment | Game pad |
| Actuator | Screen |
| sensor | Arrow buttons, Mouse |

**Odesa:-**

|  |  |
| --- | --- |
| Observable | Fully observable |
| Deterministic | Deterministic |
| Episodic | Sequential |
| Static | Static |
| Agent | Single Agent |

**Agent type:-**

Goal-based agent